

Adobe Muse Training

Introduction to [Adobe Muse Training](#)

Preparing to design a website

- Difference between Muse and Dreamweaver
- What web design (links to the Webby Award gallery)
- How Muse can help you design and publish your website without coding
- Define your project: site name, target audience and the purpose of your site
- The importance of a well planned website
- Create a site map
- Content Strategy
- Design your wireframes on paper
- Choose your font and set your color sample

Introduction to Muse

- Screen Muse
- Toolbars
- Menus and commands
- Customizing the work environment
- The Adobe Muse interface details
- Working with page backgrounds
- Create new pages, navigation, states
- assets
- Widgets (menus, composition, button
- links to social, slideshows)

Master pages

- Edit and create models
- Using Templates
- Update masters
- Apply a template to existing pages

Inserting dynamic elements

- Button and text
- Animation and Film

Using Forms

- The insertion of form fields
- Field properties
- Sending form

Layers

- Insert Layer
- Working with layers
- Structure layers

Library

- Create items in the library
- Insert library items on the page
- Edit library items

Publish

- Adapt your site to a desktop computer, tablet and phone platform
- Manage the website, test and edit your site