

Adobe Muse Training

Introduction to [Adobe Muse Training](#)

Preparing to design a website

- Difference between Muse and Dreamweaver
- What web design (links to the Webby Award gallery)
- How Muse can help you design and publish your website without coding
- Define your project: site name, target audience and the purpose of your site
- The importance of a well planned website
- Create a site map
- Content Strategy
- Design your wireframes on paper
- Choose your font and set your color sample

Introduction to Muse

- Screen Muse
- Toolbars
- Menus and commands
- Customizing the work environment
- The Adobe Muse interface details
- Working with page backgrounds
- Create new pages, navigation, states
- assets
- Widgets (menus, composition, button
- links to social, slideshows)

Master pages

- Edit and create models
- Using Templates
- Update masters
- Apply a template to existing pages

Inserting dynamic elements

- Button and text
- Animation and Film

Using Forms

- The insertion of form fields
- Field properties
- Sending form

Layers

- Insert Layer
- Working with layers
- Structure layers

Library

- Create items in the library
- Insert library items on the page
- Edit library items

Publish

- Adapt your site to a desktop computer, tablet and phone platform
- Manage the website, test and edit your site

About

Founded in 2016

97% satisfaction



Doussou Formation – Canadian provider of market-ready IT training

Founded in 2016, **Doussou Formation** quickly established itself as a leader in training for information technology, office productivity, human capital, project management, and graphic design, in Quebec and across Canada.

Our approach & quality commitment

- **Certifications and recognition:** over 97% satisfaction based on client evaluations.
- **Practice-based pedagogy:** 100% hands-on training, in small groups, with course materials, personalized follow-up, and certification at the end of the program.
- **Experienced trainers:** seasoned professionals, rigorously selected and assigned according to your needs.

Geographic reach & accessibility

Our training sessions are offered in person in **Montreal, Quebec City, and Gatineau/Ottawa**, as well as in **virtual classrooms** accessible anywhere in Canada.

We serve **businesses, public organizations, NPOs, and individuals** with a standardized “market-available” offering, compliant with procurement requirements (no custom development).

[Montreal](#)
[Quebec City](#)
[Gatineau / Ottawa](#)
[Online \(Canada\)](#)

Training domains & topics

More than **100 ready-to-start courses** – organized by major **topics** to quickly meet your needs.

Productivity & Office Tools
Data & Analytics
Development & DevOps
Collaboration & M365
Design, Graphics & Multimedia
Leadership & Human Capital
Project Management
Digital Marketing & SEO
Emerging Technologies & AI

Productivity & Office Tools

- **Spreadsheets & automation** – Excel (pivot tables, Power Pivot), Google Sheets
- **Documents & layout** – Advanced Word, templates, mail merge
- **Communication** – Outlook, email best practices

Data & Analytics

- **BI & visualization** – Power BI (Modeling, DAX), Tableau
- **Databases** – SQL (queries, optimization)
- **Data science** – Python for analysis

Collaboration & M365

- **Teams & team productivity** – meetings, channels, best practices
- **SharePoint & OneDrive** – structures, permissions, governance
- **Copilot & applied AI** – responsible use and quick wins

Design, Graphics & Multimedia

- **Adobe Suite** – Photoshop, InDesign, Illustrator
- **UX/UI & prototyping** – Figma, mockups and components
- **Animation & content** – basics of 2D/3D, visual storytelling

Leadership & Human Capital

- **Management** – leadership, two-way feedback
- **Effectiveness** – time & priority management
- **Work climate** – managing difficult employees

Project Management

- **Methods & tools** – planning, monitoring, risk management
- **Microsoft Project** – calendars, resources, reports
- **Agile/Hybrid** – practical team practices

Digital Marketing & SEO

- **SEO** – technical, content, linking, monitoring
- **Acquisition** – Google Ads, social media
- **Content** – editorial guidelines, conversion pages

Emerging Technologies & AI

- **Generative AI** – ChatGPT, Copilot, best practices
- **Systems & dev** – Linux, JavaScript, React, DevOps
- **Automation** – scripts, integrations, workflows

*Indicative lists: each topic is available at **beginner**, **intermediate**, and **advanced** levels, in person or in virtual classrooms.*

Our clients & references

- **Governments:** federal, provincial, municipal.
- **Public institutions:** CNESST, SAAQ, BANQ...
- **Education & NPOs:** universities, colleges, community organizations.
- **Private sectors:** Hydro-Québec, Vidéotron, Bell, Desjardins...
- **International presence:** France, DRC, Guadeloupe, Mali.

Why choose Doussou Formation?

Strength	Description
Pan-Canadian reach	In-person in Quebec + virtual across Canada.
Standardized offering	Clear, ready-to-use catalog.
Small groups & support	Better learning through personalized guidance.
Bilingual accessibility	Materials and training in French and English.
Transparent pricing	Public rates, discounts under conditions (F01).
Proven credibility	Expert trainers, recognized clients.

Address: 1155 Metcalfe Street – Montreal

[Contact us](#)

[View PDF catalog](#)

They trust us

Many companies, institutions, and organizations place their trust in us and continue to attend our training.

Here are some examples:

Sector	Organizations
Financial services, real estate and insurance	Desjardins, National Bank of Canada, Intact, Olympus, Global Pay
Leisure, culture and hospitality	Caraïbes Nordiques, Tangente Danse, PPS Danse, Théâtre de la Dame de Cœur, Le Carrousel, Productions Roméo et Fils, Tidan
Federal government agencies	Government of Canada, RCMP, Department of Fisheries and Oceans, National Defence
Provincial government agencies	Ministry of Families, Ministry of the Environment, MSSS (Ministry of Health and Social Services), CNESST, Québec Research Fund, SAAQ, Public Curator, BANQ (National Library and Archives of Québec), Tourisme Québec, UPAC
Municipalities	City of Montréal, Municipality of Sayabec
Education services	Laval University, Université de Montréal, Cégep de Trois-Rivières, Royal Military College Saint-Jean, University of Ottawa, CPE de la Courtepointe
Technology & communications	Capitel, Blue Solutions, Progi, PMG Technologies, Hydro-Québec, Vidéotron, Bell Canada, TC Transcontinental, GRICS
Non-profit organizations	Résidence Le Monarque, Réseau-Femmes Ontario, Sphère Québec, Alzheimer Outaouais, Valoris, Culture Laval, Québec Logistics Innovation Institute
Social & public services	Urgences-Santé, IDDPNQL, CSS des Patriotes (School Service Centre), SIS Immigration, RDÉE Canada, Société Économique de l'Ontario
Associations & professional orders	Ordre de la Physiothérapie du Québec, Professions Québec, CPA Québec, Public Service Alliance, Association des cadres des CPE
Construction & manufacturing	ENERGI Fenestration, APL Construction, Canatal, MSP, Veolia, Acti Solutions, Photon, Les Bois de Plancher PG, KID Toy
Transport & logistics	Groupe Morneau, Communauto, STO Outaouais (Public Transit Service)
Agriculture & food	F. Ménard
Retail & e-commerce	Jackfield, Safran

Sector	Organizations
Cosmetics & wellness	Institut de Beauté Manon Simard
International	RATP (France), IMIE (France), Davidson Paris, Koala Web (Guadeloupe), Malitel (Mali), AAC/RDC (Congo)



Captivate Course: the most complete course | en ligne

Lesson 1: Understanding Captivate's role in eLearning

- Planning eLearning Projects
- Explore a Finished Captivate Project
- Explore the Default Workspaces
- Modifying the Workspace
- Creating Workspace
- Zooming and Magnification
- Navigating a Project
- Previewing a Project
- Create New Projects
- Inserting Standard Objects onto Slides

Lesson 2: Creating Captions

- Styles and Timing in Captivate
- Inserting, Resizing and Moving Text Captions
- Modifying Caption Properties
- Editing Caption Styles
- Changing a Callout Type Used by a Text Caption
- Control Slide and Slide Object Timing
- Checking Spelling
- Align Slide Objects

Lesson 3: Working with Images and Drawing Objectss

- Inserting and Resizing Images
- Transforming Image Size and Position

- Crop an Image
- Remove a Background Color
- Using the Library
- Managing Project Assets
- Creating an Image Slideshow

Lesson 4: Using Captivate with PowerPoint

- Importing PowerPoint slides
- Resizing Objects
- Using Apply to All to Consistently Format Objects
- Updating Captivate Project with Edited PowerPoint files
- Synchronizing with Source Files

Lesson 5: Using Pointers, Buttons, and Highlight Boxes

- Adding a Visual Click and Sound
- Modify the Mouse Pointer
- Insert and Format a Text Button
- Set a Button's Pause After Timing
- Working With Image Buttons
- Inserting and Formatting Highlight Boxes

Lesson 6: Creating Rollovers and Zoom Areas

- Inserting a Rollover Caption
- Inserting a Rollover Image
- Creating a Zoom Area
- Using Rollover Slidelets

Lesson 7: Working with Video, Animation and Effects

- Inserting Video
- Setting Video Properties
- Adding Animation to slides
- Inserting Text Animation
- Applying Effects to Slide Objects
- Applying Filter Effects
- Modifying Effect Properties
- Saving and Importing Effects

Lesson 8: Recording Demos and Sims

- Rehearsing
- Understanding Recording Settings
- Reviewing Default Recording Mode Settings
- Recording Using Multiple Modes
- Recording a Custom Simulation

Lesson 9: Using and working with Audio

- Importing Audio onto a Slide Object
- Adding Background Audio Music
- Adding Slide Notes
- Calibrating Microphones
- Recording Slide Audio
- Importing Voiceovers onto a Slide
- Editing Audio Files
- Inserting Silence
- Converting Text-to-Speech

Lesson 10: Converting Demonstrations into Simulations

- Causing the Mouse to be hidden
- Replacing Phrases
- Inserting Click Boxes
- Inserting Text Entry Boxes

Lesson 11: Creating Quizzes using Question Slides

- Editing Quiz Object Styles
- Setting Quiz Preferences
- Applying Themes
- Hiding Slide Images
- Inserting Question slides
- Adding Images to Question slides

Lesson 12: Using Publishing to distribute your Captivate project

- Creating Internet Links
- Applying, Editing, Saving and Deleting Skins
- Create Table of Contents
- Check Publish Settings and Add a Loading Screen
- Publishing SWF and PDF files
- Using the HTML5 Tracker
- Publishing as HTML5
- Exporting Captions

Lesson 13: Creating Themes In Captivate

- Understanding themes
- Using default themes
- Customizing themes and theme slides
- Using a custom theme for a project

Lesson 14: Working With External Assets Using Captivate

- Importing Powerpoint projects
- Building custom buttons

- Creating a Branch with buttons
- Explore the Branching tab
- Create slide groups
- Editing slides with imported assets
- Using the Branching view with interactive Objects

Lesson 15: Working With Audio In Captivate

- Using Slide Notes
- Working with Text to Speech
- Recording Audio for eLearning projects
- Adding audio to Slides
- Adding audio to Objects
- Editing Audio using Captivate

Lesson 16: Adding Video To Captivate Projects

- Video formats
- Working with streaming video
- Adding Flash video
- Adding video transitions

Lesson 17: Using Captivate To Create And Use Question Pools

- Inserting a Question Slide
- Creating Question Pools
- Add Questions to Question Pools
- Insert Random Question Slides

Lesson 18: Using Photoshop In Captivate

- Creating a background mask
- Editing Slide Backgrounds
- Importing Photoshop files
- Using Photoshop layers

Lesson 19: Using Variables, Advanced Interactions And Buttons

- Inserting System variables
- Editing System variables
- Creating user variables
- Using variables to gather data
- Creating custom buttons in Captivate
- Using Captivate's advanced interactions

Lesson 20: Refining Captivate Project

- Selecting project-wide Quality settings
- Setting individual slide display quality
- Defining the background color

- Starting and ending options
- Creating and editing Skins
- Hiding navigation controls to define a learning path
- Adding Table of Contents and glossary
- Using HTML5 Output
- Final file delivery options

Lesson 21: Using Scripting And Actions In Captivate

- Creating Actions
- Adding interactivity with actions
- Creating scripts
- Adding scripts to slides
- Understanding user variables
- Creating system variables
- Triggering actions with scripts

Illustrator Training : Preparing Assets for After Effects

Introduction to the Illustrator Training: Preparing Your Visuals for After Effects

- Overview of the Adobe Illustrator interface
- Managing panels, windows, and the workspace layout

Creating a New Project in Illustrator

- Choosing templates or predefined formats suitable for animation
- Setting up a custom document
- Introduction to key tools essential for use with After Effects

Guides, Grids, and Rulers: Working with Precision

- Customizing guides and grids based on project requirements
- Using smart guides and rulers for accurate positioning of animated elements

Essential Tools for Designing Animation-Ready Assets

- **Pen Tool**: creating precise paths for animated shapes
- **Brush Tool** and **Blob Brush Tool**: dynamic shape creation
- **Transformation and Warp Tools**: stylizing your visuals

- **Shape Gradient Tool:** smooth transitions and morphing effects
- **Pathfinder Tool:** combining or dividing complex shapes
- **Type Tool:** integrating typography optimized for motion graphics

Layer Management and Export Preparation

- Organizing layers properly for seamless import into After Effects
- Advanced layer operations: naming, grouping, and locking elements
- Best practices for naming layers to prevent import issues
- Exporting to After Effects: compatible formats and recommended export settings

After Effects Training: Complete 4-day course

Introduction to After Effects Training

- Overview of After Effects' main functionalities
- Introduction to the interface: tools, menus, and panels
- Creating and managing a new project
- Organizing the Project panel
- Saving and managing project files

Keyframe Management

- Adding and removing animation keyframes
- Adding markers to synchronize audio and animation
- Using the Motion Sketch panel to refine movements

Text Animations

- Creating point text and paragraph text
- Transforming text using layer properties
- Applying preset text animations
- Animating text through inheritance and paths
- Adding effects such as shadows and blurs
- Previewing animations via Adobe Bridge

Editing Effects

- Using multiple layers and adjustment layers
- Exploring the Effects and Presets panel
- Moving, sliding, and splitting layers
- Creating fades and transitions

- Modifying layer duration and extending animations

Shape Animations

- Creating shapes with the Pen tool
- Animating twists, zigzags, and rounded edges
- Transforming and connecting paths
- Converting text to vector shapes

Slideshows and Precompositions

- Creating animated slideshows
- Using and managing precompositions

Working with Masks

- Creating aesthetic and animated masks
- Applying blending modes to enrich compositions

Character Animation

- Using the Puppet tool for object deformation and animation
- Dynamic recording of keyframes for character animation

Effects Management

- Applying effects: Cycore, fractal noise, particle systems, and more
- Saving and reusing custom effects

Building a 3D Environment

- Manipulating the X, Y, and Z axes
- Animating dynamic cameras
- Managing lighting and light effects

Introduction to Expressions

- Creating links between effect properties
- Controlling animations over time
- Using loops and interdependencies
- Grouping and synchronizing layers

Audio Effects Management

- Adding and managing sound effects
- Using waveforms and audio frequencies

Advanced Audio Editing

- Working with Adobe Audition and After Effects
- Using markers for precise audio editing

Working with Mattes

- Creating and managing Luma and Alpha mattes
- Building visual effects through matte techniques

Rendering and Exporting

- Saving and backing up projects
- Customizing output settings
- Producing high-quality final renders

Advanced Training: HTML5 / CSS3, JavaScript / DOM + Responsive Design

Advanced Training Introduction: HTML5/CSS3, JavaScript/DOM + Responsive Design

Why HTML5?

Tag formatting

HTML, CSS, XHTML, XML, HTML5 standards

The W3C and validators

Encoding logic, ISO-8859-1, UTF-8,...

Basic Concepts Review

Tag types

Style rule syntax

CSS positioning (relative, absolute, float, display)

Practical Workshop: *Create an XHTML/CSS site*

Transition to HTML5

Syntax, new doctype, and tools

Structure and semantics

Div and span

New HTML5 tags

Practical Workshop: *Rebuild our site using HTML5/CSS3*

Multimedia Tags

Insert an image (<figure> tag)

Insert a video (<video> tag)

Insert audio (<audio> tag)

Browser compatibility

Practical Workshop: *Use JavaScript to control audio and video objects*

Forms

New types for <input>

New attributes

New elements <output>

Form validations in HTML5

Practical Workshop: *Create an HTML5 form*

Drawing: Dynamic Image Creation with JavaScript

Canvas tag

SVG

Drawing shapes (rectangle, circle, etc.)

Colors, fills, gradients

Practical Workshop: *Enhance video playback with a progress bar*

Geolocation

Overview

Positioning (latitude, longitude)

CSS3

Overview

Syntax, CSS3 prefixes

Rounded corners

Drop shadows

Text-Shadow

Box-shadow

Linear gradients

font-face

Attribute selectors

CSS3: Transformations, Transitions, and Animations

Rotation

Translation

Animations

Practical Workshop: *Animate various element properties*

Introduction to JavaScript

JavaScript Basics

Core JavaScript concepts

Event handling

Dynamic CSS management

Practical Workshop: *Validate fields in our contact form*

Document Object Model

What is the DOM?

Node concept

Node hierarchy (DOM Tree)

Relation properties

State properties

Node access methods

Firefox DOM Inspector

Modify HTML content

Modify HTML element styles

Practical Workshop: *Create a photo gallery*

Responsive Design

Principles

CSS 3 Media Queries

Practical Workshop: *Create a multi-platform site (smartphone, tablet, etc.)*

Using Bootstrap

Introduction to Bootstrap

Bootstrap installation

Grid system for positioning

Layouts

Responsive Design

Practical Workshop: *Create a page using Bootstrap*

Bootstrap Components

Dropdown menus

Navigation bars

Breadcrumbs

PhotoShop Course | Continuing Education | the most complete

training

Introduction to PhotoShop Course

Photoshop presentation.
Historical
The interface
Fonctionnalités
Management of workspaces
Mini Bridge

Learn the basics

Resolution and definition
Image size and work area
Tools: selection, text, hand, magnifying glass ...
Palettes: shapes, layers, colors, patterns ...
Understand the difference between CMYK and RGB
Modes of separation (quad, video, TEL, duotones ...).
Color palettes for the web.

Adjusting the image

Settings Panel
Adjusting sharpness, curves, levels
Adjust brightness, contrast and saturation
Dark / light tones setting
Homothetic transformation, rotation, symmetry, torsion ...

Using Layers

Different types of layers
Layer management
Transparency and blending modes
Fusion mode
Layers of settings
Filling layers
Fusion mask
Text layers

List

Selection tools: Rectangle, Ellipse, Lasso, Magic Wand ...
Selection areas
Edit or transform a selection
Memorize a selection

Progressive contour
Fashion mask
Color range
Gradient, Swatch, Styles, Pantone ...

Practical workshop: *Create a pattern*

Vector drawing in Photoshop

Vector forms
Feather tool
Bézier curve tools
Add / remove anchor point
clipping

Export your job

Save for printing
Save for the Web

The colors

Settings and filling
Degraded tool

Shapes and vector plots

Multiple selections
Dynamic Form Properties: Rounded

Photo editing

The settings panel
Histogram
Medium / dark / light tones, advanced options
Fixed automated goal
Blur of the lens
Vanishing Point Tool and Perspective

Filters

Camera Raw available as a filter
The fluidity filter
The oil painting filter
Field depth blur
Lens Correction Filter
The adaptive wide-angle filter
The Lighting filter

Automation

Droplets
Automation via Bridge
Gallery of images
Scripting

Animate with Photoshop

Animation of images
Layer management
Mounting parameter
Timeline
Key Images

Practical Workshop: *Creating an animated gif*

LA 3D

Introduction to 3D
Importing 3D objects

Optimization and Export

Export and optimization for printing
Export and optimization for the web

PhotoShop Advanced Training

Introduction to the Adobe Photoshop – Advanced Training

This advanced training is designed for image professionals, graphic designers, content creators, and communication specialists who want to fully leverage Photoshop's capabilities in demanding production environments. You'll learn high-level retouching, composition, and visual processing techniques tailored for both digital and print media.

Image Fundamentals and Color Management

- Principles of additive and subtractive color synthesis
- Color spaces: HSL, RGB, CMYK
- Understanding reproduction constraints across media (photography, video, print)
- Essential adjustments: levels, curves, black & white, saturation

Advanced Shape Creation and Management

- Vector tools: Pen, Custom Shapes, Pathfinder
- Alignments, distributions, style application and color harmonies using Adobe Color
- Converting shapes into selections or masks
- Managing vector masks and clipping paths

Image Retouching for Production

- Visual analysis and targeted color corrections
- Expert use of adjustment layers and selective corrections

Professional Graphic Production Tools

- Mastery of complex selections: Pen Tool, Transformations, Puppet Warp, Liquify
- Using guides, grids, quick masks, and efficient document navigation

Professional Cutout Techniques

- Precision cutouts using paths, lassos, and smart selection tools
- Handling complex backgrounds, fine object isolation

Layer Organization and Effects

- Blending modes, transparency, and non-destructive effects
- Dynamic text layers, layer masks, and creative fills

Masks, Channels, and Advanced Selections

- Gradient masks and advanced typographic integration
- Using channels for precise selections and compositing

Working with Smart Objects

- Creating, editing, and applying non-destructive filters
- Combining masks, filters, and dynamic layer structures

Preparing and Optimizing for the Web

- Exporting to multiple formats: JPG, PNG, GIF, HTML
- Creating simple animations (GIFs) and slicing with the Slice Tool

Creative Bonus Modules

- Photomontage, creative blur, light and depth effects
- Sky replacement, special effects, and dynamic filters
- Automation: recording actions, exporting to Illustrator
- Creating patterns, Camera RAW adjustments, and Parallax effects using the timeline