

Lumion Training: Architectural Visualization Course

Introduction to Lumion Training

- Lumion interface and navigation
- Object manipulation in Lumion
- Project import (Revit, SketchUp, 3ds Max)
- Terrain

Materials and Textures in Lumion

- Material application
- Specific materials

Lighting in Lumion

- Different types of lighting and their application
- Sunlight study

Rendering in Lumion

- Camera settings and manipulation
- Still image rendering
- Animated sequence production
- Post-production effects

Conclusion of the Lumion Training