Illustrator Development Training

Introduction to Illustrator Development Training

Introduction: basics reminders

Vector Objects

Pattern creation and application

Creating and using symbols

Symbol manipulation tools

Aspect Panel

Shape designer tool

transformations

Distortion of the envelope

Width tool with variable contours

Advanced tools

3D effects

Decomposing objects

Redefining the colors of an illustration

Using the shape gradient

Coloring with the gradient mesh

Perspective grid

Objects on a perspective plane

Raster images

Linked or embedded image

links panel

Dynamic vectorization of pixels image

Automatic creation of a color chart

Dynamic Painting

Photoshop effects

Object Pixelization

Particular tracks

Transparent trace: envelope

Fusion mask

Insulation mode

Text functions

Character style leaves

Paragraph style sheets

Printing

Cleaning function

Overview of Transparency Flattening

Separation overview

Verification of resolutions

Overprint options