

<u>Illustrator Training: Preparing</u> Assets for After Effects

Introduction to Illustrator Training: Preparing Assets for After Effects

- Overview of the Illustrator interface
- Managing windows and workspace panels

Creating a Project in Illustrator

- Using templates and predefined settings
- Creating a blank document
- Overview of Illustrator's main tools

Working with Rulers, Guides, and Grids

- Customizing guides
- Effectively using guides for precise positioning

Exploring Essential Illustrator Tools

- The Pen tool
- The Brush tool
- The Blob Brush tool
- The Shape Builder tool
- The Gradient Mesh tool
- Pathfinder and shape operations
- The Text tool

Managing Layers and Preparing for Export

- Organizing layers in Illustrator
- Advanced layer manipulation
- Preparing layers for optimal use in After Effects
- Layer naming standards in Illustrator
- Export process

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