After Effects Training: Complete 4-day course

Introduction to After Effects Training

- Overview of After Effects' main functionalities
- Introduction to the interface: tools, menus, and panels
- Creating and managing a new project
- Organizing the Project panel
- Saving and managing project files

Keyframe Management

- Adding and removing animation keyframes
- Adding markers to synchronize audio and animation
- Using the Motion Sketch panel to refine movements

Text Animations

- Creating point text and paragraph text
- Transforming text using layer properties
- Applying preset text animations
- Animating text through inheritance and paths
- Adding effects such as shadows and blurs
- Previewing animations via Adobe Bridge

Editing Effects

- Using multiple layers and adjustment layers
- Exploring the Effects and Presets panel
- Moving, sliding, and splitting layers
- Creating fades and transitions
- Modifying layer duration and extending animations

Shape Animations

- Creating shapes with the Pen tool
- Animating twists, zigzags, and rounded edges
- Transforming and connecting paths
- Converting text to vector shapes

Slideshows and Precompositions

- Creating animated slideshows
- Using and managing precompositions

Working with Masks

- Creating aesthetic and animated masks
- Applying blending modes to enrich compositions

Character Animation

- Using the Puppet tool for object deformation and animation
- Dynamic recording of keyframes for character animation

Effects Management

- Applying effects: Cycore, fractal noise, particle systems, and more
- Saving and reusing custom effects

Building a 3D Environment

- Manipulating the X, Y, and Z axes
- Animating dynamic cameras
- Managing lighting and light effects

Introduction to Expressions

- Creating links between effect properties
- Controlling animations over time
- Using loops and interdependencies
- Grouping and synchronizing layers

Audio Effects Management

- Adding and managing sound effects
- Using waveforms and audio frequencies

Advanced Audio Editing

- Working with Adobe Audition and After Effects
- Using markers for precise audio editing

Working with Mattes

- Creating and managing Luma and Alpha mattes
- Building visual effects through matte techniques

Rendering and Exporting

- Saving and backing up projects
- Customizing output settings
- Producing high-quality final renders